



## DAMAGE TYPES

B = Burn	G = Gouge	P = Parking Lot Ding
C = Crease	H = Hail	R = Rust on Surface
D = Dent	J = Rip or Crack	S = Scratch - Surface Only
E = Bent	K = Buckle	T = Tainted or Paint Problem
F = Finish	L = Lip	* = Not Specified

EX. 2D1 MEANS LOCATION 2 HAS A DENT THE SIZE OF 1 CREDIT CARD OR LESS

000 = NO DAMAGE

LOCATION 0 = ENTIRE PANEL